Plug-and-Play: Algorithms, Parameters Tuning and Interpretation

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Linear Inverse Problem

■ Formulation:

$$
\boldsymbol{y} = \boldsymbol{A} \boldsymbol{x} + \boldsymbol{w}, \quad \boldsymbol{w} \sim \mathcal{N}\left(\boldsymbol{0}, \sigma^2 \boldsymbol{I}\right),
$$

where \boldsymbol{A} is a known block-diagonal matrix, and \boldsymbol{w} denotes Gaussian random vector with mean **0** and covariance $\sigma^2 I$.

- Aim: Recovery x from y .
- **Application:** Magnetic Resonance Imaging (MRI).

Signal Recovery and Denoising

■ The maximum likelihood (ML) estimate:

$$
\widehat{\boldsymbol{x}}_{\text{ml}} \triangleq \operatorname*{argmax}_{x} p(\boldsymbol{y} \mid \boldsymbol{x}),
$$

where $p(\mathbf{y} \mid \mathbf{x})$, the probability density of y conditioned on x, is known as the likelihood function.

■ The equivalent form:

$$
\widehat{\bm{x}}_{\text{ml}} = \operatorname*{argmin}_{x} \{-\ln p(\bm{y} \mid \bm{x})\}.
$$

 \blacksquare In the case of additive white Gaussian noise (AWGN) $\mathcal{N}\left(\mathbf{0}, \sigma^2\mathbf{I}\right)$, we have

$$
-\ln p(\boldsymbol{y} \mid \boldsymbol{x}) = \frac{1}{2\sigma^2} \|\boldsymbol{y} - \boldsymbol{A}\boldsymbol{x}\|_2^2 + \text{const.}
$$

Maximum A Posteriori (MAP)

Since \vec{A} is fat, we can not perform least-squares estimation. Use a regularization term $\phi(\mathbf{x})$ to encodes priori knowledge:

$$
\widehat{\boldsymbol{x}} = \operatorname*{argmin}_{\boldsymbol{x}} \left\{ \frac{1}{2\sigma^2} ||\boldsymbol{y} - \boldsymbol{A}\boldsymbol{x}||_2^2 + \phi(\boldsymbol{x}) \right\}.
$$

■ Bayes rule implies

$$
\ln p(\boldsymbol{x} \mid \boldsymbol{y}) = \ln p(\boldsymbol{y} \mid \boldsymbol{x}) + \ln p(\boldsymbol{x}) - \ln p(\boldsymbol{y}).
$$

■ The maximum a posteriori (MAP) estimate:

$$
\widehat{\bm{x}}_{\mathrm{map}} = \operatorname*{argmin}_{\bm{x}} \{-\ln p(\bm{y} \mid \bm{x}) - \ln p(\bm{x})\}.
$$

■ \hat{x} can be recognized as \hat{x}_{map} with $p(x) \propto \exp(-\phi(x)).$

More on $\phi(\bm{x})$

- $\phi(x)$ should mimic the negative log of the prior density.
- $\phi(x)$ must enable tractable optimization.
- **Common choice:** $\phi(\mathbf{x}) = \lambda ||\Psi \mathbf{x}||_1$, where $\Psi^{\dagger} \Psi = I$, $\lambda > 0$.
- Advantages:
	- The problem remains convex.
	- The transform output Ψx is sparse.

Denoising

When $A = I$, the linear inverse problem reduces to

$$
\boldsymbol{z} = \boldsymbol{x} + \boldsymbol{w}, \quad \boldsymbol{w} \sim \mathcal{N}\left(\boldsymbol{0}, \sigma^2\boldsymbol{I}\right).
$$

Recovering x from noisy z is known as denoising.

- State-of-the-art approaches are either algorithmic or neural.
- Can these state-of-the-art denoisers be leveraged for MRI?

PnP-ADMM

 \hat{x} can be derived from an equivalent optimization

$$
(\widehat{\boldsymbol{x}},\widehat{\boldsymbol{v}}) = \underset{\boldsymbol{x},\boldsymbol{v}\in\mathbb{R}^n}{\arg\min} \ \frac{1}{2\sigma^2} \|\boldsymbol{y} - \boldsymbol{A}\boldsymbol{x}\|_2^2 + \phi(\boldsymbol{v}), \quad \text{s.t. } \boldsymbol{x} = \boldsymbol{v}.
$$

The augmented Lagrangian:

$$
L(\boldsymbol{x},\boldsymbol{v};\boldsymbol{\lambda})=\frac{1}{2\sigma^2}\|\boldsymbol{y}-\boldsymbol{A}\boldsymbol{x}\|_2^2+\phi(\boldsymbol{v})-\boldsymbol{\lambda}^\intercal(\boldsymbol{x}-\boldsymbol{v})+\frac{1}{2\eta}\|\boldsymbol{x}-\boldsymbol{v}\|_2^2\\=\frac{1}{2\sigma^2}\|\boldsymbol{y}-\boldsymbol{A}\boldsymbol{x}\|_2^2+\phi(\boldsymbol{v})+\frac{1}{2\eta}\|\boldsymbol{x}-\boldsymbol{v}+\boldsymbol{u}\|_2^2,
$$

where $\mathbf{u} = \eta \lambda$.

ADMM

Alternating the optimization of x, v with gradient ascent of u .

$$
\begin{aligned} \boldsymbol{x}_k &= \boldsymbol{h}\left(\boldsymbol{v}_{k-1}-\boldsymbol{u}_{k-1};\sigma^2/\eta\right) \\ \boldsymbol{v}_k &= \text{prox}_{\phi}\left(\boldsymbol{x}_k + \boldsymbol{u}_{k-1};\eta\right) \\ \boldsymbol{u}_k &= \boldsymbol{u}_{k-1} + \left(\boldsymbol{x}_k - \boldsymbol{v}_k\right) \end{aligned}
$$

where

$$
\operatorname{prox}_{\phi}(\boldsymbol{z};\eta) \triangleq \operatorname*{arg\,min}_{\boldsymbol{x} \in \mathbb{R}^n} \phi(\boldsymbol{x}) + \frac{1}{2\eta} ||\boldsymbol{x} - \boldsymbol{z}||^2,
$$

$$
\boldsymbol{h}(\boldsymbol{z}; \sigma^2/\eta) \triangleq \operatorname*{arg\,min}_{\boldsymbol{x} \in \mathbb{R}^n} \frac{1}{2\sigma^2} ||\boldsymbol{y} - \boldsymbol{A}\boldsymbol{x}||^2 + \frac{1}{2\eta} ||\boldsymbol{x} - \boldsymbol{z}||^2
$$

$$
= \left(\boldsymbol{A}^{\mathsf{T}}\boldsymbol{A} + \frac{\sigma^2}{\eta}\boldsymbol{I}\right)^{-1} \left(\boldsymbol{A}^{\mathsf{T}}\boldsymbol{y} + \frac{\sigma^2}{\eta}\boldsymbol{z}\right).
$$

PnP-ADMM

- $\mathrm{prox}_{\phi}(\bm{z}; \eta)$ can be **recognized** as the MAP **denoiser** of $\bm{z}.$
- PnP plug in a image denoiser in place of the $prox_{\phi}(z;\eta)$.
- Denoting the denoiser as $f(\cdot; \eta)$, PnP-ADMM writes:

$$
\begin{aligned} \boldsymbol{x}_k &= \boldsymbol{h}\left(\boldsymbol{v}_{k-1}-\boldsymbol{u}_{k-1};\sigma^2/\eta\right) \\ \boldsymbol{v}_k &= \boldsymbol{f}\left(\boldsymbol{x}_k+\boldsymbol{u}_{k-1};\eta\right) \\ \boldsymbol{u}_k &= \boldsymbol{u}_{k-1}+\left(\boldsymbol{x}_k-\boldsymbol{v}_k\right) \end{aligned}
$$

- The fixed point of the ADMM is independent of η , while η affects the fixed-point of the PnP-ADMM.
- To promote the PnP-ADMM, we untie the parameters:

$$
\begin{aligned} \boldsymbol{x}_k &= \boldsymbol{h}\left(\boldsymbol{v}_{k-1}-\boldsymbol{u}_{k-1};\mu_k\right) \\ \boldsymbol{v}_k &= \boldsymbol{f}\left(\boldsymbol{x}_k+\boldsymbol{u}_{k-1};\eta_k\right) \\ \boldsymbol{u}_k &= \boldsymbol{u}_{k-1}+\left(\boldsymbol{x}_k-\boldsymbol{v}_k\right) \end{aligned}
$$

Discussion: The Effects of the Denoising Strength η

Figure: The normalized mean-squared error (NMSE) versus iteration.

ADMM PnP-ADMM

The Effects of the Denoising Strength η_k

RL Formulation for Automated Parameter Selection

- Motivation: η , μ affect the result of the PnP-ADMM.
- Manually tuned parameters are time-cost.
- **Aim:** automatically select

 τ and $(\eta_0, \mu_0, \eta_1, \mu_1, \cdots, \eta_{\tau-1}, \mu_{\tau-1})$

to recover x_{τ} that close to x.

■ Tool: Reinforcement Learning (RL).

Markov decision process (MDP) (S, \mathcal{A}, p, r)

- State space S: any feasible value of (x_k, v_k, u_k) .
- Action space A: any feasible value of τ and (μ_k, η_k) .
- **Transition function** $p: \mathcal{S} \times \mathcal{A} \rightarrow \mathcal{S}$

several iterations of the PnP-ADMM.

Reward function $r: \mathcal{S} \times \mathcal{A} \rightarrow \mathbb{R}$

$$
r(s_t, a_t) = [\zeta (p(s_t, a_t)) - \zeta (s_t)] - \eta.
$$

 $\zeta(s_t)$: the PSNR of the recovered image at step t. η : penalizing the policy as it does not terminate at step t.

Workflow of TFPnP

Figure: Workflow of the TFPnP instantiated by the PnP-ADMM.

Formal Definition of the Goal

$$
\bullet \; s_k = (\bm{x}_k, \bm{v}_k, \bm{u}_k), a_k = (a_{k,1}, a_{k,2}), r_k = r(s_k, a_k).
$$

 $a_{k,2} = (\mu_k, \eta_k)$. $a_{k,1}$ is a boolean that terminates the iterate at step k when $a_{k,1} = 0$ and versus verse.

- **Trajectory:** $T = \{s_0, a_0, r_0, \cdots, s_N, a_N, r_N\}.$
- Given T and $\rho \in [0,1]$, define the return as

$$
R_t = \sum_{t'=0}^{N-t} \rho^{t'} r(s_{t+t'}, a_{t+t'}).
$$

Goal: learn a policy π to maximize

$$
J(\pi) = \mathbb{E}_{s_0, \pi}[R_0], \quad \pi(a \mid s) : \mathcal{S} \times \mathcal{A} \rightarrow [0, 1].
$$

RL-based Policy Learning

■ State-value function:

$$
V^{\pi}(s) = \mathbb{E}_{\pi} [R_0 \mid s_0 = s]
$$

■ Action-value function:

$$
Q^{\pi}(s, a) = \mathbb{E}_{\pi} [R_0 | s_0 = s, a_0 = a]
$$

Policy: $\pi = (\pi_1, \pi_2)$.

 π_1 : a **stochastic** policy that generate $a_{t,1}$ to decide whether to terminate.

 π_2 : a deterministic policy that generate $a_{t,2}$.

Actor-critic Framework

- Policy network (actor): $\pi_{\theta} = (\pi_1, \pi_2)$ with $\theta = (\theta_1, \theta_2)$. $\pi_1(\cdot | s)$: $S \times \{0, 1\} \rightarrow [0, 1]$, controlled by θ_1 . $\pi_2(s)$: $S \to A$, controlled by θ_2 .
- Value network (critic): $V_{\phi}^{\pi}(s_t)$.
- Train the value network:

$$
L_{\phi} = \mathbb{E}_{s \sim B, a \sim \pi_{\theta}(s)} \left[\frac{1}{2} \left(r(s, a) + \gamma V_{\hat{\phi}}^{\pi}(p(s, a)) - V_{\phi}^{\pi}(s) \right)^2 \right]
$$

Model-free training of π_1 **:**

$$
\nabla_{\theta_1} J(\pi_{\theta}) = \mathbb{E}_{s \sim B, a \sim \pi_{\theta}(s)} \left[\nabla_{\theta_1} \log \pi_1 (a_1 \mid s) A^{\pi}(s, a) \right]
$$

Model-based training of π_2 **:**

$$
\nabla_{\theta_2} J\left(\pi_{\theta}\right) = \mathbb{E}_{s \sim B, a \sim \pi_{\theta}(s)} \left[\nabla_{a_2} Q^{\pi}(s, a) \nabla_{\theta_2} \pi_2(s) \right]
$$

Training Scheme

Algorithm 1 Training Scheme

Require: Image dataset D, degradation operator $q(.)$, learning rates l_{θ} , l_{ϕ} , weight parameter β . 1: Initialize network parameters θ , ϕ , $\hat{\phi}$ and state buffer B. 2: for each training iteration do 3: sample initial state s_0 from D via $q(.)$ 4: for environment step $t \in [0, N)$ do 5: $a_t \sim \pi_{\theta}(a_t|s_t)$ 6: $s_{t+1} \sim p(s_{t+1}|s_t, a_t)$ 7: $B \leftarrow B \cup \{s_{t+1}\}\$ 8: break if the boolean outcome of a_t equals to 1 9: end for 10: for each gradient step do 11: sample states from the state buffer B 12: $\theta_1 \leftarrow \theta_1 + l_\theta \nabla_{\theta_1} J(\pi_\theta)$ 13: $\theta_2 \leftarrow \theta_2 + l_\theta \nabla_{\theta_2} J(\pi_\theta)$ 14: $\phi \leftarrow \phi - l_{\phi} \nabla_{\phi} L_{\phi}$ 15: $\hat{\phi} \leftarrow \beta \phi + (1 - \beta) \hat{\phi}$ 16: end for $17₁₇$ end for **Ensure:** Learned policy network π_{θ}

Experiment Results: CS-MRI

Figure: Visual and numerical CS-MRI reconstruction comparison against the state-of-the-art techniques on medical images. The numerical values denote the PSNR obtained by each technique.

Rethinking of the PnP-ADMM: On Derivation

- **f** is not the proximal map of any regularizer ϕ .
- \boldsymbol{f} coincides with $\text{prox}_{\phi}(\boldsymbol{z}; \eta)$ only when

$$
p(\mathbf{x}) \propto \exp(-\phi(\mathbf{x})), \quad \mathbf{z} - \mathbf{z}_{\text{true}} \sim \mathcal{N}(\mathbf{0}, \eta^2 \mathbf{I}).
$$

■ However, $p(x)$ **may not prompt to** $exp(-\phi(x))$ **and the** distribution of

$$
\left(\boldsymbol{x}_{k}+\boldsymbol{u}_{k-1}\right)-\left(\boldsymbol{x}_{k}+\boldsymbol{u}_{k-1}\right)_{\mathrm{true}}
$$

is unknown!

PnP-ADMM is a result of the similarity of the formulation.

Rethinking of the PnP-ADMM: On Convergence

- **P**nP-ADMM may not be an implementation of ADMM.
- If the PnP-ADMM converges?
- If it does converge, what it converges to?

PnP FISTA

$$
\min_{\mathbf{x}} \frac{1}{2\sigma^2} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2 + \phi(\mathbf{x})
$$
\n
$$
\mathbf{z}_k = \mathbf{s}_{k-1} - \frac{\eta}{\sigma^2} \mathbf{A}^\mathsf{T} (\mathbf{A}\mathbf{s}_{k-1} - \mathbf{y}) \quad \mathbf{z}_k = \mathbf{s}_{k-1} - \frac{\eta}{\sigma^2} \mathbf{A}^\mathsf{T} (\mathbf{A}\mathbf{s}_{k-1} - \mathbf{y})
$$
\n
$$
\mathbf{x}_k = \text{prox}_{\phi}(\mathbf{z}_k; \eta) \qquad \mathbf{x}_k = \mathbf{f}(\mathbf{z}_k)
$$
\n
$$
\mathbf{s}_k = \mathbf{x}_k + \frac{q_{k-1} - 1}{q_k} (\mathbf{x}_k - \mathbf{x}_{k-1}) \quad \mathbf{s}_k = \mathbf{x}_k + \frac{q_{k-1} - 1}{q_k} (\mathbf{x}_k - \mathbf{x}_{k-1})
$$
\nFISTA

\nPhP FISTA

where it is typical to use $q_k = \left(1 + \sqrt{1 + 4q_{k-1}^2}\right)/2$ and $q_0 = 1$ with step-size $\eta \in (0, \sigma^2 ||A||_2^{-2}).$

Regularization by Denoising (RED)

Recover x from measurements y by solving

$$
0 = \frac{1}{\sigma^2} A^{\mathsf{T}} (A\widehat{\mathbf{x}} - \mathbf{y}) + \frac{1}{\eta} (\widehat{\mathbf{x}} - \mathbf{f}(\widehat{\mathbf{x}})).
$$

 \blacksquare f is an arbitrary image denoiser.

When f is a sophisticated denoiser and η is well tuned, the solutions \hat{x} are state-of-the-art.

RED: Assumptions

Define

$$
\rho_{\mathrm{RED}}(\boldsymbol{x}) \triangleq \frac{1}{2}\langle \boldsymbol{x}, \boldsymbol{x} - \boldsymbol{f}(\boldsymbol{x})\rangle, \quad \ell(\boldsymbol{x};\boldsymbol{y}) = \frac{1}{2\sigma^2}\|\boldsymbol{y} - \boldsymbol{A}\boldsymbol{x}\|_2^2.
$$

We get

$$
\widehat{\boldsymbol{x}}_{\textrm{RED}}=\operatorname*{arg\,min}_{\boldsymbol{x}\in\mathbb{R}^n}\ \ell(\boldsymbol{x};\boldsymbol{y})+\rho_{\textrm{RED}}(\boldsymbol{x}).
$$

The denoiser $f(x)$ obeys the following assumption:

1 Local Homogeneity:

$$
\boldsymbol{f}((1+\varepsilon)\boldsymbol{x})=(1+\varepsilon)\boldsymbol{f}(\boldsymbol{x}),\quad\forall\boldsymbol{x}\in\mathbb{R}^n, 0<\varepsilon\ll 1.
$$

2 $f(\cdot)$ is differentiable where $Jf \in \mathbb{R}^{n \times n}$ denotes its Jacobian. 3 Jacobian Symmetry: $Jf(x) = Jf(x), \forall x \in \mathbb{R}^n$.

4 The spectral radius the Jacobian satisfies $\eta(Jf(\boldsymbol{x})) \leq 1$.

RED: Proof

From the multivariate calculus:

$$
\nabla \rho_{\mathrm{RED}}(\boldsymbol{x}) = \boldsymbol{x} - \frac{1}{2}\boldsymbol{f}(\boldsymbol{x}) - \frac{1}{2}[J\boldsymbol{f}(\boldsymbol{x})]^\intercal \boldsymbol{x}.
$$

Local homogeneity implies $[Jf(x)]x = f(x)$:

$$
0 = \lim_{\varepsilon \to 0} \frac{\|f(x + \varepsilon x) - f(x) - [Jf(x)]\overline{x}\varepsilon\|}{\|\varepsilon x\|}
$$

=
$$
\lim_{\varepsilon \to 0} \frac{\|(1 + \varepsilon)f(x) - f(x) - [Jf(x)]\overline{x}\varepsilon\|}{\|\varepsilon x\|}
$$

=
$$
\lim_{\varepsilon \to 0} \frac{\|f(x) - [Jf(x)]\overline{x}\|}{\|x\|}.
$$

Jacobian symmetry gives $\nabla \rho_{RED}(\boldsymbol{x}) = \boldsymbol{x} - \boldsymbol{f}(\boldsymbol{x})$ **.** \blacksquare $\eta(Jf(\boldsymbol{x})) \leq 1$ guarantees the convexity.

When the denoiser $f(\cdot)$ is locally homogeneous, then

$$
\nabla \rho_{\mathrm{RED}}(\boldsymbol{x}) = \boldsymbol{x} - \boldsymbol{f}(\boldsymbol{x}) \quad \Leftrightarrow \quad J\boldsymbol{f}(\boldsymbol{x}) = [J\boldsymbol{f}(\boldsymbol{x})]^\intercal.
$$

- When $Jf(\cdot) \neq Jf(\cdot)^{\dagger}$, there exists no regularizer $\rho(\cdot)$ for which $\nabla \rho(x) = x - f(x)$.
- Many popular denoisers lack symmetric Jacobian, making the gradient expression invalid.

Proximal-based PnP v.s. RED: a Toy Example

f $(z) = Wz$ with $W = W^{\top}$.

f is the proximal map of $\phi(\boldsymbol{x}) = (1/2\eta)\boldsymbol{x}^{\top}(\boldsymbol{W}^{-1} - \boldsymbol{I})\boldsymbol{x}$. Proximal-based PnP:

$$
\widehat{\boldsymbol{x}}_{\text{pnp}} = \operatorname*{argmin}_{\boldsymbol{x}} \left\{ \frac{1}{2\sigma^2} ||\boldsymbol{y} - \boldsymbol{A}\boldsymbol{x}||^2 + \frac{1}{2\eta} \boldsymbol{x}^\top \left(\boldsymbol{W}^{-1} - \boldsymbol{I}\right) \boldsymbol{x} \right\}
$$

RED:

$$
\widehat{\boldsymbol{x}}_{\text{red}} = \operatornamewithlimits{argmin}_{\boldsymbol{x}} \left\{ \frac{1}{2\sigma^2} \|\boldsymbol{y} - \boldsymbol{A}\boldsymbol{x}\|^2 + \frac{1}{2\eta} \boldsymbol{x}^\top (\boldsymbol{I} - \boldsymbol{W})\boldsymbol{x} \right\}
$$

Algorithms for RED

- GD, inexact ADMM, and a "fixed-point" heuristic that was later recognized as a special case of the proximal gradient (PG) algorithm.
- Accelerated proximal gradient (fastest):

$$
\begin{aligned} \boldsymbol{x}_k &= \boldsymbol{h}\left(\boldsymbol{v}_{k-1};\eta/L\right) \\ \boldsymbol{z}_k &= \boldsymbol{x}_k + \frac{q_{k-1}-1}{q_k}\left(\boldsymbol{x}_k-\boldsymbol{x}_{k-1}\right) \\ \boldsymbol{v}_k &= \frac{1}{L}\boldsymbol{f}\left(\boldsymbol{z}_k\right) + \left(1-\frac{1}{L}\right)\boldsymbol{z}_k \end{aligned}
$$

where $L > 0$ is a design parameter that can be related to the Lipschitz constant of $\phi_{\text{red}}(\cdot)$.

RED as Score Matching

Given a training set $\{\boldsymbol{x}_t\}_{t=1}^T$, the empirical prior model is

$$
\widehat{p}(\boldsymbol{x}) \triangleq \frac{1}{T} \sum_{t=1}^{T} \delta(\boldsymbol{x} - \boldsymbol{x}_t)
$$

Build a prior model using kernel density estimation (KDE):

$$
\tilde{p}(\boldsymbol{x};\eta) \triangleq \frac{1}{T}\sum_{t=1}^{T} \mathcal{N}\left(\boldsymbol{x}; \boldsymbol{x}_t, \eta \boldsymbol{I}\right)
$$

Adopting \tilde{p} as the prior, MAP becomes

$$
\widehat{\boldsymbol{x}} = \operatornamewithlimits{argmin}_{\boldsymbol{x}} \, \frac{1}{2\sigma^2} \|\boldsymbol{y} - \boldsymbol{A}\boldsymbol{x}\|^2 - \ln \tilde{p}(\boldsymbol{x}; \eta)
$$

RED as Score Matching

Because $\ln \tilde{p}$ is differentiable, \hat{x} must obey

$$
\mathbf{0} = \frac{1}{\sigma^2} \mathbf{A}^\top (\mathbf{A}\widehat{\mathbf{x}} - \mathbf{y}) - \nabla \ln \widetilde{p}(\widehat{\mathbf{x}}; \eta)
$$

f $f_{\text{mmse}}(z;\eta) = \mathbb{E}[x|z],$ where $z = x + \mathcal{N}(0,\eta I), x \sim \widehat{p}$ ■ Tweedie's formula says that

$$
\nabla \ln \tilde{p}(\boldsymbol{z};\eta) = \frac{1}{\eta} \left(\boldsymbol{f}_{\text{mmse}}(\boldsymbol{z};\eta) - \boldsymbol{z} \right)
$$

The MAP estimate \hat{x} **under the KDE prior** \tilde{p} **obeys**

$$
\mathbf{0} = \frac{1}{\sigma^2} \boldsymbol{A}^\top (\boldsymbol{A}\widehat{\boldsymbol{x}} - \boldsymbol{y}) + \frac{1}{\eta} \left(\widehat{\boldsymbol{x}} - \boldsymbol{f}_{\text{mmse}}(\widehat{\boldsymbol{x}}; \eta) \right)
$$

which matches the RED condition when $f = f_{\text{mmse}}(\cdot; \eta)$

RED as Score Matching: $f \neq f_{\text{mmse}}(\cdot; \eta)$

- f_{θ} : neural denoiser parameterized by θ
- Training strategy:

 $\min_{\theta} \ \mathbb{E} \| \boldsymbol{x} - \boldsymbol{f}_{\theta}(\boldsymbol{z}) \|^{2}, \quad \text{where} \quad \boldsymbol{x} \sim \widehat{p}, \quad \boldsymbol{z} = \boldsymbol{x} + \mathcal{N}(\boldsymbol{0}, \eta \boldsymbol{I})$

MMSE orthogonality principle:

$$
\mathbb{E} \|x - f_{\theta}(z)\|^2 = \mathbb{E} \|x - f_{\text{mmse}}(z; \eta)\|^2
$$

+
$$
\mathbb{E} \|f_{\text{mmse}}(z; \eta) - f_{\theta}(z)\|^2
$$

Using Tweedie's formula, we get

$$
\hat{\theta} = \underset{\theta}{\operatorname{argmin}} \mathbb{E} \|x - f_{\theta}(z)\|^2
$$

=
$$
\underset{\theta}{\operatorname{argmin}} \mathbb{E} \|f_{\text{mmse}}(z;\eta) - f_{\theta}(z)\|^2
$$

=
$$
\underset{\theta}{\operatorname{argmin}} \mathbb{E} \|\nabla \ln \tilde{p}(z;\eta) - \frac{1}{\eta} (f_{\theta}(z) - z) \|^2
$$

■ Choose θ so that $(f_{\theta}(z) - z)/\eta$ matches the "score" $\nabla \ln \tilde{p}$

CE for Prox-based PnP

View Prox-based PnP as seeking a solution to

$$
\widehat{\bm{x}}_{\mathrm{pnp}} = \bm{h}\left(\widehat{\bm{x}}_{\mathrm{pnp}} - \widehat{\bm{u}}_{\mathrm{pnp}} ; \eta\right)
$$
\n
$$
\widehat{\bm{x}}_{\mathrm{pnp}} = \bm{f}\left(\widehat{\bm{x}}_{\mathrm{pnp}} + \widehat{\bm{u}}_{\mathrm{pnp}}\right)
$$

It equals to find a fixed point of

$$
\underline{z} = (2\mathbf{G} - \mathbf{I})(2\mathcal{F} - \mathbf{I})\underline{z}
$$
\n
$$
\underline{z} = \begin{bmatrix} z_1 \\ z_2 \end{bmatrix}, \quad \mathcal{F}(\underline{z}) = \begin{bmatrix} \mathbf{h}(z_1; \eta) \\ \mathbf{f}(z_2) \end{bmatrix}, \quad \mathcal{G}(\underline{z}) = \begin{bmatrix} (z_1 + z_2)/2 \\ (z_1 + z_2)/2 \end{bmatrix}
$$

Mann iteration writes:

$$
\underline{\mathbf{z}}^{(k+1)} = (1 - \gamma)\underline{\mathbf{z}}^k + \gamma(2\mathbf{G} - \mathbf{I})(2\mathcal{F} - \mathbf{I})\underline{\mathbf{z}}^{(k)}
$$

CE for RED

■ CE for ADMM-based RED:

$$
\begin{aligned} \widehat{\boldsymbol{x}}_{\mathrm{red}} &= \boldsymbol{h} \left(\widehat{\boldsymbol{x}}_{\mathrm{red}} - \widehat{\boldsymbol{u}}_{\mathrm{red}} ; \eta \right) \\ \widehat{\boldsymbol{x}}_{\mathrm{red}} &= \left(\left(1 + \frac{1}{L} \right) \boldsymbol{I} - \frac{1}{L} \boldsymbol{f} \right)^{-1} \left(\widehat{\boldsymbol{x}}_{\mathrm{red}} + \widehat{\boldsymbol{u}}_{\mathrm{red}} \right) \end{aligned}
$$

■ A more intuitive form:

$$
\widehat{\boldsymbol{x}}_{\text{red}}=\boldsymbol{h}\left(\widehat{\boldsymbol{x}}_{\text{red}}-\widehat{\boldsymbol{u}}_{\text{red}};\eta\right)
$$

$$
\widehat{\boldsymbol{x}}_{\text{red}}=\boldsymbol{f}\left(\widehat{\boldsymbol{x}}_{\text{red}}\right)+L\widehat{\boldsymbol{u}}_{\text{red}}
$$

Solving the first equation gives:

$$
\widehat{\boldsymbol{u}}_{\text{red}}=\frac{\eta}{\sigma^2}\boldsymbol{A}^{\intercal}\left(\boldsymbol{y}-\boldsymbol{A}\widehat{\boldsymbol{x}}_{\text{red}}\right)
$$

Plugging \hat{u}_{red} **back:**

$$
\frac{L\eta}{\sigma^2}A^{\mathsf{T}}\left(A\widehat{\bm{x}}_{\text{red}}-y\right) = f\left(\widehat{\bm{x}}_{\text{red}}\right) - \widehat{\bm{x}}_{\text{red}}
$$

RED via Fixed-point Projection (RED-PRO)

RED-PRO problem writes:

$$
\hat{{\bm{x}}}_{\mathrm{RED-PRO}} = \mathop{\arg\min}_{{\bm{x}} \in \mathbb{R}^n} \ell({\bm{x}}; {\bm{y}}), \quad \text{s.t. } {\bm{x}} \in \mathrm{Fix}({\bm{f}}).
$$

- Interpretation: searching for a minimizer of $\ell(x; y)$ over the set of "clean" images.
- \blacksquare The manifold of natural images $\mathcal M$ is generally not well-defined, it is not easy accessible and it is not convex, making the search within this domain difficult. Therefore, as an alternative, we propose to use $Fix(f)$ which is well-behaved for demicontractive denoisers and should satisfy $\mathcal{M} \subset \text{Fix}(f)$ for a "perfect" denoiser.
- Common denoisers are far from being ideal, hence, the solution is sensitive to the choice of the denoiser and it may vary considerably for different choices.

d-demicontractive Mapping

A mapping T is d-demicontractive $(d \in [0, 1))$ if for any $\mathbf{x} \in \mathbb{R}^n$ and $z \in \text{Fix}(T)$ it holds that

$$
||T(\mathbf{x}) - \mathbf{z}||^2 \le ||\mathbf{x} - \mathbf{z}||^2 + d||T(\mathbf{x}) - \mathbf{x}||^2
$$

or equivalently

$$
\frac{1-d}{2}||\mathbf{x}-T(\mathbf{x})||^2 \leq \langle \mathbf{x}-T(\mathbf{x}), \mathbf{x}-\mathbf{z} \rangle
$$

RED-PRO

- Assume the denoiser $f(\cdot)$ is a d-demicontractive mapping. Then, RED-PRO defines a convex minimization problem.
- **Consider a demicontractive denoiser** $f(\cdot)$ **and assume** $f(0) = 0$. Then,

$$
\rho_{\mathrm{RED}}(\boldsymbol{x}) = \frac{1}{2}\langle \boldsymbol{x}, \boldsymbol{x} - \boldsymbol{f}(\boldsymbol{x})\rangle = 0 \text{ iff } \boldsymbol{x} \in \mathrm{Fix}(\boldsymbol{f}).
$$

■ Hybrid steepest descent method for RED-PRO:

$$
\begin{aligned} \boldsymbol{v}_{k+1} &= \boldsymbol{x}_k - \mu_k \nabla \ell \left(\boldsymbol{x}_k; \boldsymbol{y} \right), \\ \boldsymbol{z}_{k+1} &= f\left(\boldsymbol{v}_{k+1} \right), \\ \boldsymbol{x}_{k+1} &= (1 - \alpha) \boldsymbol{v}_{k+1} + \alpha \boldsymbol{z}_{k+1}, \end{aligned}
$$

which is equivalent to

$$
\boldsymbol{x}_{k+1} = f_{\alpha}(\boldsymbol{x}_k - \mu_k \nabla \ell(\boldsymbol{x}_k; \boldsymbol{y})), \text{ where } f_{\alpha} = (1 - \alpha) \mathrm{Id} + \alpha f.
$$

Uniform Algorithm Framework

a accelerated-PG (proximal gradient) RED algorithm, which uses the iterative update:

$$
\mathbf{v}_{k+1} = \mathbf{x}_k - \mu_k \nabla \ell(\mathbf{x}_k; \mathbf{y}),
$$

\n
$$
\mathbf{z}_{k+1} = \mathbf{v}_{k+1} + q_k (\mathbf{v}_{k+1} - \mathbf{v}_k),
$$
 (FISTA-like acceleration)
\n
$$
\mathbf{x}_{k+1} = (1 - \alpha) \mathbf{z}_{k+1} + \alpha f(\mathbf{z}_{k+1}),
$$
 (SOR-like acceleration)

- Thus, when we set $q_k \equiv 0$, i.e. when we skip the acceleration step, the above RED variant reduces to the iterative update of the Hybrid steepest for RED-PRO.
- When we continue and set $\alpha = 1$, we obtain the PnP-PGD method (Proximal-based).

Projection Gradient Descent

■ Projected Gradient Descent writes

$$
\boldsymbol{x}_{k+1} = P_{\text{Fix}(f)}\left(\boldsymbol{x}_k - \mu_k \nabla \ell(\boldsymbol{x}; y)\right)
$$

Replacing the projection operator $P_{\text{Fix}(f)}(\cdot)$ with denoiser (Plug and Play) $f(\cdot)$ we get PnP-PGD:

$$
\boldsymbol{x}_{k+1} = f\left(\boldsymbol{x}_{k} - \mu_k \nabla \ell(\boldsymbol{x}; y)\right)
$$

Convergence Theorem

Let $f(\cdot)$ be a continuous d-demicontractive denoiser and $\ell(\cdot; y)$ be a proper convex lower semicontinuous differentiable function with L-Lipschitz gradient $\nabla \ell(\cdot; \mathbf{y})$. Assume the following:

$$
(A1) \quad \alpha \in (0, \frac{1-d}{2}).
$$

$$
(A2) \quad {\mu_k}_{k \in \mathbb{N}} \subset [0, \infty) \text{ where } \mu_k \underset{k \to \infty}{\to} 0 \text{ and } \sum_{k \in \mathbb{N}} \mu_k = \infty.
$$

Then, the sequence $\{x_k\}_{k\in\mathbb{N}}$ generated by

$$
\boldsymbol{x}_{k+1} = f_{\alpha}(\boldsymbol{x}_k - \mu_k \nabla \ell(\boldsymbol{x}_k; \boldsymbol{y})), \text{ where } f_{\alpha} = (1 - \alpha) \mathrm{Id} + \alpha f,
$$

converges to an optimal solution of the RED-PRO problem:

$$
\hat{{\bm{x}}}_{\mathrm{RED-PRO}} = \argmin_{{\bm{x}} \in \mathbb{R}^n} \, \ell({\bm{x}}; {\bm{y}}), \quad \text{ s.t. } {\bm{x}} \in \mathrm{Fix}(f).
$$

Conclusion

There are various ways to model the denoising problem:

- 1 PnP: Inspired by ADMM, Proximal gradient, while lacking objective function.
- 2 RED: Regularization by Denoising, while many denoisers do not satisfy the assumptions.
- 3 RED-PRO: require the denoisers to be demicontractive.

However, as pointed by, when applying practical algorithms (e.g. PnP-ADMM and PnP primal-dual hybrid gradient method (PnP-PDHG) , satisfy the same fixed-point equation as PnP-PGM (Proximal Gradient Method)) to solve these models, different models have the same aim:

$$
\mathbf{x}_{*} = f_{\alpha}(\mathbf{x}_{*} - \mu_{k} \nabla \ell(\mathbf{x}_{*}; \mathbf{y})), \text{ where } f_{\alpha} = (1 - \alpha) \text{Id} + \alpha f.
$$

Thus, we only need to guarantee the convergence of the above formulation.

Future Directions

- RL for general parameters tuning
- \blacksquare The convergence theory of the PnP with weaker assumptions
- **P**nP for general ADMM-based algorithms